

NIAMH McARDLE

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Showreel: [Vimeo Reel 2025](https://vimeo.com/784848225)

SKILLS

- Stop Motion Animation, including Character and Experimental
- Model Making
- Sculpting
- Puppet Making
- Textiles: machine and hand-sewing, crocheting/micro-crocheting
- Drawing and painting
- Basic lighting and camera
- Piano and Music Theory
- Planning and Organisation

SOFTWARE

- DragonFrame
- Adobe Premiere Pro
- Adobe Photoshop
- Procreate

EDUCATION

2022-2025 BA(Hons) Animation, *First Class*, University of the West of England (UWE)

2021-2022 UAL Level 4 Foundation Diploma in Art and Design (*Distinction*)

2021 BFI Film Academy Stop Motion Animation Course with Calling the Shots

2019-2021 A Levels – A* in Art, Graphic Design and Media Studies

REFERENCES

Available on request

Niamh is a Stop-Motion Animator and Model Maker, and recent Animation graduate from UWE Bristol (UK). Captivated by puppets and miniatures, she is a highly motivated and detail-oriented creative, passionate about storytelling through handcrafted visuals. Outside of work, Niamh enjoys crocheting (both human and puppet size), as well as watching films, ceramics and filling up a sketchbook.

CREATIVE EXPERIENCE

Animator - Spare Flesh

Jun-Present

- Animator on an unreleased short.

Assistant Animator - *The Flower Witch* Dir. Zoë Hutber

Jun-Aug 2025

- Returned to the project as an animator, focussing on close-up shots involving props, whilst matching the style of the professional animators.

Co-Director/Writer/Animator - *Meal Deal*

Sep-Jun 2025

- University graduate film made in collaboration with Anaïs Kheir and Amy Mulcahy.
- Lead animator on the film maintaining a naturalistic style with lots of lip-sync via replacements.
- Also took lead on pre-production: writing, storyboarding and creating the animatic.

Director/Animator - *Thimble and Bobbin*

Nov-Jun 2025

- Pre-school stop-motion series developed during final year at university.
- Follows the characters *Thimble and Bobbin* and embraces a cartoon animation style.

Life Drawing PAL - The University of the West of England (UWE)

Sep 2024-May 2025

- Assisted with the facilitation of life drawing classes at UWE.
- Supervised the sessions whilst also providing technical advice when needed.

Animation Assistant - *Death's Peak* Dir. Willy Fair

Nov 2025

- Animated on Willy Fair's short film at the National Film and Television School.
- Also assisted with rigging and prop making.

Art Department Assistant - *The Flower Witch* Dir. Zoë Hutber

Aug-Sep 2024

- Worked for three weeks making various props for Zoë Hutber's short film funded by the BFI.
- Techniques used included sculpting, papier mâché, set painting and textiles.

Trainee Modelmaker - Aardman

Jun 2024

- Employed for two weeks in the model making department making clothing items for the Shaun the Sheep x Barbour 2024 Christmas commercial.
- Techniques used included sculpting, casting, painting and silicone sanding.

Animator - *The Happy Pig Brand* Dir. Léo Bournas Milazzo

Dec 2024-Jun 2025

- Completed test animation for a final-year UWE film, providing feedback to the director, suggesting improvements to be made to puppet fabrication.
- Animator on the final project, completing more than half of the film. Animating up to five characters at once and multiple shots using motion control.

Stop-Motion Teaching Assistant - Calling The Shots

Feb 2024

- Ran a lip-syncing workshop, teaching young people how to use Dragonframe and match up replacement mouths with audio.
- Worked with a small group to produce a short film in three days, from idea to final edit, acting as producer and mentor.

Animator - *Adiós* Dir. José Prats

Aug 2023 and Nov 2023

- Animated on José Prat's BAFTA-nominated short film at the National Film and Television School.
- Animated both humans and animals maintaining a realistic and subtle animation style.
- Adapted quickly to a professional animation pipeline at NFTS and received positive feedback from the director.